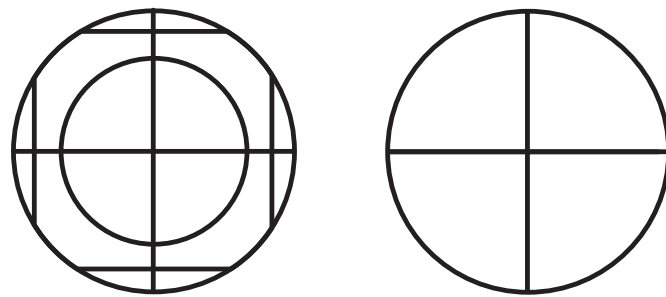


REPLACEMENT PARTS LIST



When ordering replacement bocce balls, please specify the correct color, model number, and ball size.

- Model No. 14530 109mm Bocce Ball \$20.00
Pallino \$4.00
- Model No. 14510 90mm Bocce Ball \$9.00
Pallino \$4.00

Please include \$5.95 for shipping and handling.

Please remit to: Regent Sports Corp.
45 Ranick Road
Hauppauge, NY 1 1788

The Spalding trademark is owned by Lisco Inc. a Spalding company and is sold under license from Spalding.

Regent Sports Corp., Hauppauge, NY 1788

WARNING: Always observe the rules of safety. Do not stand near the area where the pallino or bocce balls are being tossed. Balls are only to be tossed in the manner indicated in these instructions.

Printed in Italy.

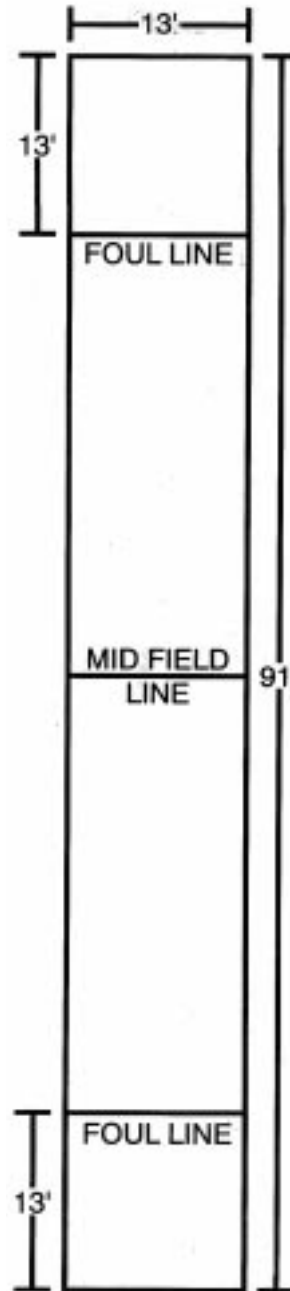


DIAGRAM A



BOCCE

OBJECT OF THE GAME

The object of the game is to roll the bocce ball closest to the pallino (jack) ball.

NOTE: The standard court size is as per diagram A, however the court size can vary. Another popular size is 60" long x 12" wide. The court can be made to any size to accommodate the space available. Court boundary walls are optional.

GAME OVERVIEW

1. Bocce can be played on almost any surface (grass, dirt, sand etc.).
2. Bocce comes with eight large balls called bocce balls and a small ball called a pallino or Jack ball.
3. Each team uses four balls per side. The balls have distinctive colors and/or patterns so each player can identify their balls.
4. Games can be played as follows:
 - A) One player vs. another - four balls per person
 - B) Two players vs. Two players - two balls per person
 - C) Four players vs. Four players - one ball per person.

Generally three players vs. three player games are not common, however, they can be played with one ball per player if desired.

BASIC RULES OF BOCCE

1. Toss a coin to determine which team goes first.
2. The winner tosses the pallino to put it in play. The pallino must pass the mid field line and stay in bounds (see diagram A). If the pallino is not tossed properly by the first team, the second team tosses the pallino to put it in play.
3. The team that tosses the pallino properly then tosses their first bocce ball as close to the pallino as possible. The first team then steps aside and lets the second team toss their first bocce ball, trying to get it closer to the pallino than the first team. Whenever a team gets their bocce ball closer to the pallino than the other team, they step aside and let the other team toss their bocce ball[s]. If a team does not toss their bocce ball closer to the pallino than the other team, then they continue to toss their remaining bocce balls until they get a ball closer or they have tossed all their balls. This continues until both teams have tossed all their balls. This is called a frame.
4. Players may use their bocce ball to knock their opponent's bocce ball away from the pallino at any time. All balls must stay in bounds at all times. If a bocce ball goes out of bounds it is removed from the game for that frame. If the pallino goes out of bounds that frame ends. Play will resume from the opposite end of the court with the team that originally tossed the pallino tossing it again.
5. Only one team scores in a frame. One point is given for each bocce ball that is closer to the pallino than the closest ball from the opposing team.

EXAMPLE

The first team has two of its bocce balls closer to the pallino than the second team. The first team would win two points for this frame, and the second team gets zero points for this frame. The team that wins a frame begins the next frame. Games are usually played to 12 points, however, this can vary if decided upon before play begins.

6. All balls must be tossed from behind the foul line as per diagram A. Balls may be tossed, rolled, or bounced underhanded. Any time a player is tossing a ball, safety and courtesy must be observed. All players must remain outside the court, preferably behind the tosser.
7. Games are generally played with teams on opposite ends of the

court, however, in small games all players can play from one end of the court if desired. At the end of each frame the game starts in the opposite end of the court. Teammates have the option to toss their bocce balls consecutively or alternately.

8. If a player rolls the wrong color ball, simply replace it with the correct color ball when the balls come to rest. If a player rolls out of turn, the other team has the option to replace any moved balls to their original position or leave all balls as is.

(OPTIONAL) RULES FOR COURTS WITH BOUNDARY WALLS

All rules are same as courts without boundary walls except the following. If these optional rules are to be used it must be decided upon before play begins.

1. When tossing the pallino to put it in play it cannot hit the back wall. If it does, the opposing team then tosses the pallino to put it in play. Once the pallino is properly in play it remains in play even if it then hits the back wall.
2. All balls may hit the side wall at any time. However, if a bocce ball hits the back wall it is considered out of bounds and removed from the game for the frame. The exception to this is if the first bocce ball tossed after the pallino. If this ball hits the back wall it is simply retossed. If a bocce ball hits the back wall and then hits a stationary ball, the stationary ball should be replaced in its approximate original position. The ball that hit the back wall is then removed from the game for that frame. If a bocce ball hits the back wall and then hits a moving ball, the moving ball remains where it comes to rest, and the ball that hit the back wall is removed from the game for that frame.

ALTERNATE RULES FOR COURTS WITH BOUNDARY WALLS

A bocce ball that hits another bocce ball or pallino and then hits the back wall will remain in play. If this alternate ruling is used in favor of the above ruling, it must be decided upon before play begins. These are the basic rules of bocce. Rules for bocce may vary from region to region depending upon what rules are used "Open", "International", or "Local".